

Guide to reading a standings sheet

SwissSys Standings. Secret Scroll 2

#	Name	ID	Rtng	Post	Team	Grd	Rd 1	Rd 2	Rd 3	Tot	TBrk[M]	TBrk[S]	TBrk[C]	TBrk[O]
1	Ethan Bui	00050	1395	1404	CTM	6	W7	W5	W6	3.0	1	1.5	6	3
2	Akerth Jain	00703	1030	1072	CTM	10	W6	W3	L4	2.0	4	4.5	5	8
3	Carter Cline	001						L2	W5	2.0				
4	Aidan Boyle	00796	unr.	1160	SL			W7	W2	2.0				
5	Owen Nielsen	00727	900	878	HOLY	4	B---	L	L3	1.0				
6	unrated	00287	968	941	HEEL		L2	B---	L1	1.0				
7	Sky Moerlen						L1	L4			5	0	9	

Annotations in the image:

- Red boxes: rating (Rtng), unrated (ID)
- Green box: post rating (Post)
- Purple box: Grade (Grd)
- Yellow box: L=Loss (Rd 2)
- Yellow box: W=Win (Rd 3)
- Yellow boxes: Tie-break #1, #2, #3, #4 (TBrk columns)
- Purple box: B=bye; odd man out (Rd 1)

I will further clarify the items above.

The red rating- The rating you walk into the tournament with. What is a rating? It is a numerical number that indicates how strong a player is. The higher the number the stronger the player.

The red unrated- Means the player is brand new to our system and does not have a rating yet.

The green post- This is your new rating after the tournament. Also called your post rating.

The purple grd- This means grade. What grade your child is in. It does not mean age.

The yellow L- L stands for loss; the number beside it corresponds to the player they played

The yellow W- W stands for a win; the number beside it corresponds to the player they played

The purple B- B stands for bye. What is a bye? A bye is an election not to play a round. It can also mean that there are an odd number of players. As you can see in the example above there are 7 players (odd) which means someone has to sit out every round. Forced byes are worth 1 point. Elected byes are typically ½ point.

TBrk (multiple symbols)- These stand for tie-breaks. What are tie-breaks. Because we have such few rounds, we have to be able to sort players that finish with the same scores. Hence we use tie-breaks. How are tie-breaks figured? Please see the accompanying article for those answers. How do they work?

- If two players are tied with the total points, then you look at the tie-break #1
- If they are tied after that tie-break, you proceed to the tie-break #2
- If they are tied after that tie-break, you go to tie-break #3
- If they are tied after that tie-break, you go to tie-break #4
- Usually further tie-breaks will not be necessary.